

Reel Address: www.birdskills.com

Demo Reel Breakdown

Remix: (November 2009) Individual project; I used a DSLR to shoot a stop-motion animation using vinyl records and sequence everything in After Effects

Plank: (September 2009) Individual project; I animated a rigged character (Generi), lit, modeled, textured, rendered all other elements in the environment using Maya

Tiny DJ (February 2010) – b/w animation intercut throughout the reel, Individual project; I rotoscoped video in After Effects, composited 3D animation which I rendered, rigged, Toon-shaded and animated using nCloth in Maya

Camera and Warehouse Models (February 2008) – Individual project; I modeled, textured, rendered and lit in Maya

Blinds: (October 2009) – Individual project; I used a DSLR to shoot a stop-motion animation and sequenced everything in After Effects

FU Windows (September 2008) – Individual project; I screen-capture to generate frames for use in this animation, used hand-drawn hand puppets in a separate composition and composited everything in After Effects

Seasons (December 2008) – Individual project; I hand-drew all frames of this animation and composited everything in After Effects